

HOW TO KEEP SCORE!

HOW TO MANAGE SCORE KEEPING WITH AN EXAMPLE

SCORING IS SIMPLE: REMEMBER AND FOLLOW THESE RULES:

EACH GAME CONSISTS OF TEN FRAMES. EACH BOX ON THE SCORE SHEET REPRESENTS ONE FRAME

YOU BOWL TWO BALLS IN EACH FRAME UNLESS YOUR FIRST BALL IS A STRIKE ALL PINS DOWN WITH ONE BALL.

IF YOU GET ALL THE PINS WITH BOTH BALLS. YOU HAVE A SPARE

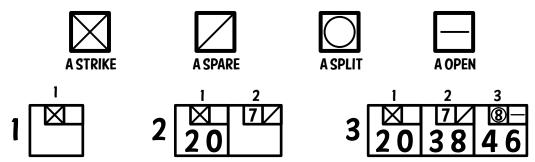
IF YOU FAIL KNOCK DOWN ALL TEN PINS IN A FRAME, YOU HAVE MERELY RECORD THE NUMBER YOU DID GET AS YOUR SCORE FOR THAT FRAME.

IF YOU GET A SPARE YOUR SCORE FOR THAT FRAME IS TEN PLUS THE NUMBER YOU GET ON YOUR NEXT BALL.

IF YOU GET A STRIKE. YOUR SCORE FOR THAT FRAME IS TEN PLUS THE NEXT TWO BALLS.

THE SCORE IS CARRIED OVER FROM FRAME TO FRAME.

HERE IS THE SCORING FOR A TYPICAL GAME



- 1. STRIKE HOLD SCORE UNTIL NEXT TWO BALLS ARE ROLLED
- 7 PINS ON THE FIRST BALL 3 ON THE SECOND, PICKED UP A SPARE SCORE 20 FOR 1ST FRAME (10 FOR THE STRIKE PLUS 7 & 3 FOR THE NEXT TWO BALLS): HOLD SCORE FOR 2ND FRAME UNTIL NEXT BALL IS ROLLED.
- 3. 8 PINS ON THE FIRST BALL, A SPLIT (STANDING PINS ARE WIDELY SEPARATED), NONE ON SECOND BALL-SCORE 38 FOR THE 2ND FRAME (20 PLUSIO FOR THE SPARE PLUS 8 FOR THE NEXT BALL): SCORE 46 FOR 3RD FRAME (38 PLUS 8 PINS KNOCKED DOWN IN THIS FRAME.)



- 4. 7 PINS ON THE FIRST BALL, A SPLIT, 3 PINS ON SECOND BALL, A CONVERTED SPLIT-A FOR A SPARE, HOLD SCORE UNTIL NEXT BALL IS ROLLED.
- 9 PINS ON FIRST BALL, NONE ON SECOND, A MISS-SCORE 65 FOR THE 4TH FRAME(46 PLUS 10 FOR THE CONVERTED SPLIT PLUS 9 FOR THE NEXT BALL): SCORE 74 FOR 5TH FRAME (65 PLUS 9 FOR PINS IN THIS FRAME)

	1	2	3	4	5	6	7	8	9	10
	X	7 /	$oldsymbol{8}-$	① /	9 —	X	8 /	X	9 —	\times 8
D	20	38	46	65	74	94	114	133	142	X8 / 162

6. STRIKE-HOLD SCORE: 8 AND A SPARE-SCORE 94 FOR THE 6TH FRAME, HOLD SCORE FOR 7TH; SPARE -SCORE 114 FOR 7TH FRAME: HOLD SCORE FOR 8TH: 9 AND A MISS-SCORE 133 FOR 8TH FRAME, 142 FOR 9TH: STRIKE, 8 PINS AND A SPARE-SCORE 162 FOR LAST FRAME AND GAME.